

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		<div></div> <div>WBF Convention Card</div>
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE			
1-lvl: 5+, (7)8+ HCP ; 2-lvl: 5+, (9)10+ HCP		Lead	in Partner's Suit	
CUE = LIM+ 3+; after 1M opening or overcall, 2NT = LIM+ 4+	Suit	3/LOW	3/LOW	
jump CUE = mixed, jump raise = PRE	NT	2nd/4th	2nd/4th	
	Subseq	ATT	ATT	
	Other:	vs NT: K asks unblock/count.		
		vs SUIIT: K from AK at 5-lvl or middle of the hand asks count		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			
15-18 with stopper	Lead	Vs.Suit	Vs. NT	
Responses: 1NT response system like opening 1NT	Ace	AKx(+)	AKx(+)	
	King	AK; KQx(+)	KQT98, AKJx(+)	
	Queen	AQJT(+); QJx(+)	AQJT(+); KQJx(+); QJTx(+)	
	Jack	KJTx(+); JT9x(+)	KJTx(+); JT9x(+)	
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	HT9(+); T98(+)	HT9(+); T98(+)	
1-Suit: NAT. New suit F, SUPP DBL	9			
Jump overcalls are weak, PRE	Hi-x	Hx, Sx	Hx, Sx	
2NT over oppt opening = 2 lowest	Lo-x			
SIGNALS IN ORDER OF PRIORITY				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding
Direct CUE: (1M)-2M = 5oM 5m (unspecified); (1m)-2m = 5M 5oM	Suit:1st	Lo=encouraging	Lo/Hi = E	Lo=encouraging
	2nd	Lo/Hi = E	S/P	Lo/Hi = E
	3rd	S/P		S/P
	NT: 1st	Lo=encouraging	Lo/Hi = E	Lo=encouraging
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Lo/Hi = E	S/P	Lo/Hi = E
Multi-Landy (Woolsey) (Note 1)	3rd	S/P		S/P
vs weak NT (<16 HCP) X = penalty, systems on	Signals (including Trumps): trump S/P			
	if declarer wins T1, T2 signal is ATT for T1 suit			
	After discarding from suit, Hi/Lo = E			
	DOUBLES			
	TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	classic, light in BAL seat			
T/O DBL through 4♥				
vs 2-lvl PRE, 2N = 15-18 BAL with stopper	responses, reopen NF except CUE = F1			
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
over 1C: 2D = MM	Negative, through 3S			
over 1D: 2H = weak MM, 3D = strong MM	SUPP XX, showing 3-card SUPP for responder's 1D or 1M response, including XX			
OVER OPPONENTS' TAKE OUT DOUBLE				
XX = 10+ no fit				
1m-(X): 2NT = weak, 3m = mixed, jump om = LIM				

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	3	2m = 10+ query, F to 3m 2Y = weak jump shift 3m = mixed raise	1♣-2♣-2♦ = bal 12-14 or 18-19; 1♦-2♦-2N = bal 12-14 or 18-19; over 2m: 3N=15-17 6m no singleton. Over 2Y: 2N=F1 query, Ogust responses (NOTE 2); over 1X-1Y-1N: 2♣ = PUP 2♦, 2♦ = FG	
1♦		3	4♥	4+ unless exactly 4432			
1♥		5	4♥	5+, 10-21; 3/4 seat 4+ 8-21	1N=F; 2M=3+ (6)7-9; 2M+1=4+ FG query (Note 3); 3♣ = mixed raise; 3♦ = LR 4+; 3M = weak; 3M+1 = mini-splinter (8)9-12 (unspecified); 4X = good splinter	over 2M: 2M+1 = ART GT with ambiguous shortness query F1	by PH: 2♣ = 3+M 8+hcp, 2NT = 5+ 8+
1♠		5	4♥	5+, 10-21; 3/4 seat 4+ 8-21			
1NT			4♥	(14)15-17, semi-BAL	stayman, tfrs, 2♠ = tfr ♣ or range ask; 2N = tfr ♦; 3♣ = query M; 3♦ = 55mm FG; 3M = (13)(54) FG; 4♣ = A query; 4♦ = tfr ♥; 4♥ = tfr ♠; 4♠ = light quant/grand try	1N-2♣-2♦-3M = 4M 5oM FG; 1N-2♠: 2N=any min, 3♣=any max	systems on over X, 2♣ (not MM) 1N-(♦/♥/♠): 2N=LEB
2♣	X			ART strong 22+ or 4 loser	2♦ = ART waiting; 2M=5+M, 2 of top 3 honors, 8+; 2N = 11-12 BAL nat; 3m = 6+m, 2 of top 3 honors	over 2♣-2♦: 2♥ = PUP 2♠ then 2NT = BAL 24+, 3X = ♥ + X; 3M=5+♦,	X/XX=bust, pass=values
2♦		6		weak 6+ 5-10	2N = F1 query (Note 2); 4♣ = PRE KC	after 2N: 3♣/♦/♥/♠ = bad/bad, bad hand/good suit, good hand/bad suit, good/good	
2♥		6		weak 6+ 5-10			
2♠		6		weak 6+ 5-10			
2NT				20-21 semi-bal	3♣ = stayman; 3R = M tfr; 3♠ = relay to 3N (m ST)		
3♣				PRE	4♦ = PRE KC		
3♦				PRE	4♣ = PRE KC		
3♥				PRE			
3♠				PRE			
3NT	X			long solid minor, no outside A/Ks (3/4 may have outside A/Ks)	4m = P/C, lack stoppers	KCB: 1430, specific K ask afterwards; They bid ≤5X → D 03 P 14; They bid >5X → DEPO	
4♣				PRE		4m+1 is KC for m	
4♦				PRE		PRE KC responses: 0, 1 w/o Q, 1 w/Q, 2 w/o Q, 2 w/Q	
4♥				PRE		Exclusion Keycard: 0314; P = 1st step, X = 2nd step	
4♠				PRE			

Supplementary Sheet

Note 1: Multi-Landy (Woolsey) (vs NT)

X 5m 4M; (vs weak (<16 HCP) penalty, systems on)
 2C p/c
 2D asks bid M (any inv in M go thru)
 2H p/c
 2NT asks bid m (inv m go thru)
 2C (54)+ MM
 2D asks bid M (strong or equal length)
 2M nat to play
 2D one 6+M
 2M p/c
 2NT inv
 2H 5H 4m
 2NT inv
 2S 5S 4m
 2NT inv
 2NT (55)+ mm

Note 2: Ogust

In constructive auctions over a WK opening WJS response 2N is an ART F query; responses are:
 3C = absolute MIN
 3D = MIN with good suit
 3H = good hand bad suit
 3S = MAX, good suit
 3NT = absolute MAX

Note 3: Jacoby 2N+1

1H-2S and 1S-2NT are both ART FG query with 4-card SUPP.

When H is trump: 2N, 3C, 3H are TRF with 4+. When S is trump: 3C, 3D, 3H are nat 4+. After any of these bids, the next step is a shortness query with lo/hi responses. Without shortness opener can control bid or S/O.

Additional Opener Rebids:

<u>H is trump</u>		<u>S is trump</u>	
3D	6H	3S	6S
3S	5H (332) min	3N	5(332) min
3N	5H (332) max	4C	5(332) max
4C	3631 min	4D	6331 min
4D	3613 min	4H	6313 min
4H	1633 min	4S	6133 min

Note 4: Checkback

1X-1Y-1NT

2C pup 2D, then:
 2oM nat inv longer first M
 2N THE ONLY INVITE TO 3N
 2D ART GF (opener prioritize 3M supp over showing 4oM)
 2H (over 1S) nat signoff (54/55)
 2S (over 1H) exactly 44 MM, inv
 2N pup 3C, can be to play OR min FG then:
 3D 5C 4M 1D (3oM)
 3H 5C singleton oM
 3S 5D singleton C

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3N 5D singleton oM
3any nat S/T
4X self/auto-splinter (SOL)

1X-1Y-2NT

3C pup 3D, then:
3M nat, F to 3NT
3S (after 1H) 45xx, F to 3NT
3NT mild QUAT in suit BAL (only slam interest with D)
3D ART 4+ in opener's m and some interest in playing in 5m or
6m
3M NAT, slam-going
3S (after 1H) EXACTLY 44
3N to play

Note 5: Inverted Minors

promises 5m, 10+ HCP, does not deny 4M IF you have FG, slight
extras
all responses FG EXCEPT 3m.

1C-2C

2D BAL 12-14 OR 18-19
2M 4M
2N looking for slam (any game acceptance just
bid 3N)
3C LIM NF but p can bid 3N or make any other
bid to show 18-19
3D 4+D
3M shortness
3N to play opposite 12-14; 18-19 can bid on
4C quant
4D KC (1430)

2H nat
2S nat
2N xx46
3C nat NF 5C no singleton
3N 15-17 6C no singleton
4C quant
4D KC

1D-2D

2H nat
2S nat
2N bal 12-14 OR 18-19
3C nat
3D F 6D either BAL or C shortness
3M shortness
3N 15-17 6D no singleton (rarely passed)
4D quant
4H KC

Note 6: Spiral

After 1X-1M-2M, 2M+1 is an F1 query:

2M+1 Query
2M+2 3M, min
3m NF
2M+3 3M, max
2M+3 4M, min
2M+4 4M, max
4any splinter
2N (over 2H) 4S